

Enhancing skills for smart city tech

Boosting the technical and non-technical skills and competences of smart cities technicians and engineers

An Erasmus+ project www.smacite.eu









PROJECT OVERVIEW



Project No: 101052513

Project Full Name: Boosting the technical and non-technical skills and

competences of smart cities technicians and engineers

Duration 36 months

Start Date June 2022

Partnership 12 partners + 19 associated partners

Program Erasmus+

Budget 1.675.545 €

EU Contribution 1.340.436 € (80%)

PROJECT OBJECTIVE



SMACITE aims to address the **skills** gap of Smart Cities technicians and engineers, by designing and testing a vocational education and training program based on a novel and multi-disciplinary curriculum combining digital skills on Smart Cities enabling technologies, with soft, entrepreneurship and green skills.

NEEDS



The lack of skills is a major barrier to exploit the Smart Cities potential

- Address the skills gap at the Smart Cities domain
- Define emerging professions of "Smart Cities Technician" and "Smart Cities Engineer"
- Foster innovative and multidisciplinary approaches for teaching and learning technical and non-technical competences
- Facilitate the flow and co-creation of knowledge between HEIs, VET, research, public and business
- Provide personalized learning opportunities and promoting the use of micro-credentials
- Underpin the shift to a greener economy, modernize Europe's industry and drive new industries
- Develop a sense of initiative and entrepreneurship and mind-sets of Smart Cities technicians and engineers

EXPECTED PROJECT OUTPUTS





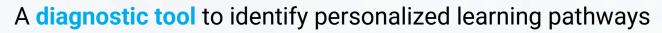
A Smart Cities competences map and ESCO-compliant Smart Cities job profiles

A Smart Cities curriculum combining both technical and non-technical skills and competences and promoting personalized learning pathways





Learning resources for Smart Cities enabling technologies and for building the soft, entrepreneurship and green skills of Smart Cities technicians and Engineers







A **MOOC** for Smart Cities enabling technologies

Virtual Worlds for building soft, green and entrepreneurship skills of Smart Cities technicians and engineers

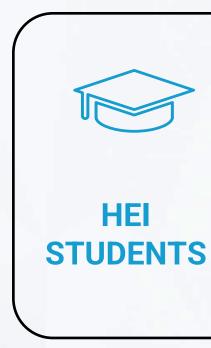


PROJECT TARGET AUDIENCE











JOURNEY



STAGE 1

Definition of Smart Cities competences, emerging job profiles and curriculum

STAGE 2

• Develop learning resources for upskilling/reskilling of Smart City technicians & engineers

STAGE 3

Develop the MOOC and the Virtual Worlds

STAGE 4

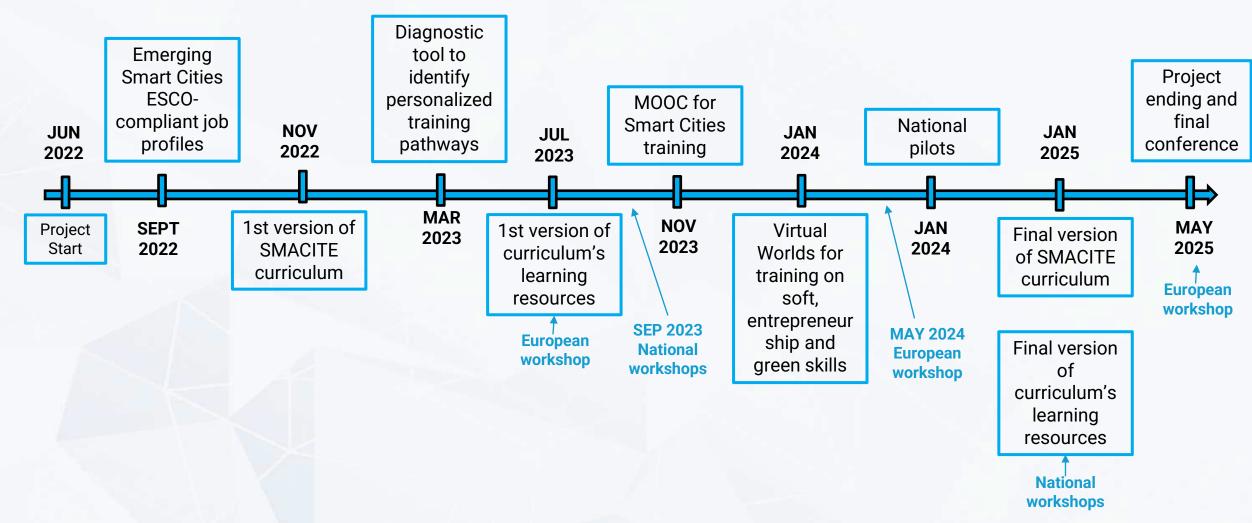
Evaluate the effectiveness of the SMACITE curriculum

STAGE 5

• Evaluate impact and take actions to support the exploitation and sustainability of results

CHRONOGRAM AND MILESTONES





PROJECT PARTNERS









Belgium



Greece









Italy



Spain











- UNIVERSITY OF PATRAS (LEADER)
- UNIVERSITY OF WEST ATTICA
- UNIVERSITY OF ALCALA
- OLYMPIC TRAINING AND CONSULTING
- EUROPEAN SOFTWARE INSTITUTE
- APRO FORMAZIONE
- POLITEKNIKA TXORIERRI
- EUROPEAN DIGITAL SME ALLIANCE
- BASCOM
- GAIA
- COMUNIDAD DE MADRID
- UNIVERSAL CERTIFICATION SOLUTIONS

ASSOCIATED PARTNERS



AKNOW

EUROPROODOS

ARGOS-MYC-MUNIC

GCS

TRIPOLIS-MUNIC

PYRGOS-MUNIC

SUSTAIN_CITY



ITALY

TORINO WIRELESS

COMUNE DI ALBA

EGEA

UPO

BULGARIA

ICT CLUSTER

BELGIUM

CEPIS

SPAIN

HETEL

TKNIKA

ATRIUM

GLOBAL NOWLEDGE NETWORK

NANFOR

ESSI PROJECTS



PROJECT STRUCTURE



WP1 – Project management and coordination



WP2

Smart Cities competences map and curriculum



WP3

for the upskilling/reskilling of Smart Cities technicians and engineers



WP4

MOOC and Virtual
Worlds for the
upskilling/reskilling
of Smart Cities
technicians and
Engineers



WP5

Pilots and testing



WP6 - Quality Assurance, Risk Management, and project evaluation



WP7 – Impact, dissemination and exploitation









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